# Beyond UCB: statistical complexity and optimal algorithm for non-linear ridge bandits 

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Joint work with:

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AMCS Colloquium, UPenn
October 21, 2022

## General setting of stochastic bandit

Input parameters:

- parameter set $\Theta$
- action space $\mathcal{A}$
- reward function class $\mathcal{F}=\left(f_{\theta}\right)_{\theta \in \Theta}$
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Stochastic bandit environment:

- nature chooses $\theta^{\star} \in \Theta$, fixed across time and unknown to the learner
- at time $t=1, \cdots, T$, learner chooses action $a_{t} \in \mathcal{A}$ and observes a random reward $r_{t}$ with $\mathbb{E}\left[r_{t} \mid a_{t}=a\right]=f_{\theta^{\star}}(a)$
- learner aims to minimize the worst-case (pseudo) regret

$$
\operatorname{MinmaxReg}(\Theta, \mathcal{A}, \mathcal{F}, T)=\inf _{a^{T}} \sup _{\theta^{\star} \in \Theta} \mathbb{E}_{\theta^{\star}}\left[T \cdot \max _{a \in \mathcal{A}} f_{\theta^{\star}}(a)-\sum_{t=1}^{T} f_{\theta^{\star}}\left(a_{t}\right)\right]
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## Linear bandit

$$
f_{\theta}(a)=\langle\theta, \phi(a)\rangle \text { with a known feature map } \phi: \mathcal{A} \rightarrow \mathbb{R}^{d}
$$

## Non-linear bandit: a motivating example

## A non-linear bandit example

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f_{\theta}(a)=\langle\theta, a\rangle^{3}: \quad \theta \in \mathbb{S}^{d-1}, \quad a \in \mathbb{B}^{d} .
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Curious phenomena in non-linear bandits:

- phase transition in the regret
- initialization phase: regret grows linearly and results in a fixed cost
$\rightarrow$ find a good "initial action" to start learning
- learning phase: regret grows sublinearly and looks like a linear bandit
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## Questions

- what is the optimal fixed cost in the initialization phase?
- what algorithms should we use in different phases?
- how to explore when learner has not started learning?


## Plan of this talk

- setting and main results
- proof of upper bound
- proof of lower bound
- discussions and extensions


## Setting: non-linear ridge bandits

- parameter space $\Theta=\mathbb{S}^{d-1}=\left\{\theta \in \mathbb{R}^{d}:\|\theta\|_{2}=1\right\}$
- action space $\mathcal{A}=\mathbb{B}^{d}=\left\{a \in \mathbb{R}^{d}:\|a\|_{2} \leq 1\right\}$
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- monotonicity: $f:[-1,1] \rightarrow[-1,1]$ is increasing (or $f(-x)=f(x)$ and $f$ is increasing on $[0,1])$ with $f(0)=0, f(1) \asymp 1$
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$\rightarrow$ best action is $a=\theta^{\star}$
- local linearity near 1: $\max _{x \in[0.1,1]} f^{\prime}(x) / \min _{x \in[0.1,1]} f^{\prime}(x) \leq c<\infty$
$\rightarrow$ essentially linear reward when $\left\langle\theta^{\star}, a\right\rangle$ becomes large


## Literature review

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Ridge bandit $f_{\theta}(a)=f(\langle\theta, a\rangle)$ :

- linear bandit $f(x)=x$ : optimal regret $\widetilde{\Theta}(d \sqrt{T})$ [Dani et al. 2008, Chu et al. 2011, Abbasi-Yadkori et al. 2011]
- generalized linear bandit with $c_{1} \leq\left|f^{\prime}(x)\right| \leq c_{2}$ : same as linear bandit [Filippi et al. 2010, Russo and Van Roy 2014]
- concave bandit ( $f$ is concave): same as linear bandit [Lattimore, 2021]
- bandit phase retrieval $\left(f(x)=x^{2}\right)$ : same as linear bandit [Lattimore and Hao, 2021]
- polynomial bandit $\left(f(x)=x^{p}, p \geq 2\right)$ : optimal regret achieved by noisy gradient method [Huang et al. 2021]


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General complexity measures for bandits:

- decision-estimation coefficient (DEC) [Foster et al. 2021, 2022]
- information ratio [Lattimore, 2022]
- often do not lead to tight regret dependence on $d$

Main Results

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## Theorem (main upper bound, informal)

Under monotonicity and local linearity of $f$ :
$\operatorname{MinmaxReg}(T, d, f) \lesssim \min \left\{d^{2} \cdot \int_{1 / \sqrt{d}}^{1 / 2} \frac{d\left(x^{2}\right)}{\max _{1 / \sqrt{d} \leq y \leq x} f^{\prime}(y)^{2}}+d \sqrt{T}, T\right\}$.

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- a useful corollary:

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$$

- the formal version:

$$
\operatorname{MinmaxReg}(T, d, f) \lesssim \sum_{m=1}^{d / 4} \frac{1}{\max _{0 \leq y \leq \sqrt{m / d}} \min _{z \in[y, 2 y]}(f(z+1 / \sqrt{d})-f(z))^{2}}+d \sqrt{T}
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- both results within poly-logarithmic factors
- pointwise upper and lower bounds
- fixed cost depends on the entire function $f$

Main results: learning trajectory in the initialization phase

$$
\begin{aligned}
& x_{t}=\left\langle\theta^{\star}, a_{t}\right\rangle \\
& \uparrow \\
& \\
& \\
& \\
& \\
&
\end{aligned}
$$

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- for any algorithm, its learning trajectory lies below the LB learning curve with probability at least $1-T \delta$ under $\theta^{\star} \sim \operatorname{Unif}\left(\mathbb{S}^{d-1}\right)$
- UCB algorithm makes no progress whenever $t<d / f(1 / \sqrt{d})^{2}$ !


## Examples

- polynomial bandit $f(x)=x^{p}$ :

$$
\text { MinmaxReg } \asymp \begin{cases}\min \{d \sqrt{T}, T\} & \text { if } 0<p \leq 2 \\ \min \left\{d \sqrt{T}+d^{p}, T\right\} & \text { if } p>2 .\end{cases}
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- ReLU bandit $f(x)=(x-0.1)_{+}: T=e^{\Omega(d)}$ is necessary for sublinear regret
- importance of $f$ at every point:

fixed cost $\asymp d^{2}$

fixed $\operatorname{cost} \asymp d^{3}$


## Upper Bounds

## Upper bound: learning phase

## Key feature in the learning phase

The learner has found a good "initial action" $a_{0}$ such that $\left\langle a_{0}, \theta^{\star}\right\rangle \geq$ const.

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- for the first $m$ rounds, uniformly explore the following $2 d$ directions:

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\left\{\lambda a_{0} \pm \sqrt{1-\lambda^{2}} e_{1}, \cdots, \lambda a_{0} \pm \sqrt{1-\lambda^{2}} e_{d}\right\}, \quad \lambda=\lambda(\text { const }) ;
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- find the least squares estimate of $\theta^{\star}$ :

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\widehat{\theta}=\arg \min _{\theta:\left\langle\theta, a_{0}\right\rangle \geq \text { const }} \frac{1}{2} \sum_{t=1}^{m}\left(r_{m}-f\left(\left\langle\theta, a_{t}\right\rangle\right)\right)^{2} ;
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- for the remaining rounds, greedily play $a_{t}=\widehat{\theta}$.


## Analysis of learning phase

- standard least squares analysis gives w.h.p.

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\sum_{t=1}^{m}\left(f\left(\left\langle\widehat{\theta}, a_{t}\right\rangle\right)-f\left(\left\langle\theta^{\star}, a_{t}\right\rangle\right)\right)^{2}=\widetilde{O}(d) ;
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- instantaneous regret when greedily plays $\widehat{\theta}$ :

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f(1)-f\left(\left\langle\theta^{\star}, \widehat{\theta}\right\rangle\right) \lesssim f^{\prime}(1)\left(1-\left\langle\theta^{\star}, \widehat{\theta}\right\rangle\right) \lesssim \frac{d^{2}}{m \cdot f^{\prime}(1)}
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- total regret in the learning phase:

$$
m \cdot f^{\prime}(1)+(T-m) \cdot \frac{d^{2}}{m \cdot f^{\prime}(1)} \stackrel{m \asymp d \sqrt{T} / f^{\prime}(1)}{\asymp} d \sqrt{T}
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Certify that $\left\langle\theta^{\star}, a\right\rangle \in[r-\delta, r+\delta]$ can be done with $\widetilde{O}\left(1 /\left[\delta f^{\prime}(r)\right]^{2}\right)$ samples

## Exploration and certification

## Recursive step

Given an action $a_{\text {pre }}$ with $\left\langle\theta^{\star}, a_{\text {pre }}\right\rangle \in\left[x_{\text {pre }}, 2 x_{\text {pre }}\right]$, where $x_{\text {pre }}$ is known, how to find $a_{\text {now }}$ and certify that $\left\langle\theta^{\star}, a_{\text {now }}\right\rangle \in\left[x_{\text {now }}, 2 x_{\text {now }}\right]$ with $x_{\text {now }}>x_{\text {pre }}$ ?

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- idea: find $a \perp a_{\text {pre }}$ with $\left\langle\theta^{\star}, a\right\rangle \asymp 1 / \sqrt{d}$ and play $a_{\text {now }}=\lambda a_{\text {pre }}+\sqrt{1-\lambda^{2}} a$


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- for proper $\lambda$, if $\left\langle\theta^{\star}, a\right\rangle \in[1 / \sqrt{d}, 2 / \sqrt{d}]$, then $\left\langle\theta^{\star}, a_{\text {now }}\right\rangle \in\left[x_{\text {now }}, 2 x_{\text {now }}\right]$ with

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## Exploration and certification

## Recursive step

Given an action $a_{\text {pre }}$ with $\left\langle\theta^{\star}, a_{\text {pre }}\right\rangle \in\left[x_{\text {pre }}, 2 x_{\text {pre }}\right]$, where $x_{\text {pre }}$ is known, how to find $a_{\text {now }}$ and certify that $\left\langle\theta^{\star}, a_{\text {now }}\right\rangle \in\left[x_{\text {now }}, 2 x_{\text {now }}\right]$ with $x_{\text {now }}>x_{\text {pre }}$ ?

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## Target of certification

Given actions $a$ and $a+b$ with $\left\langle\theta^{\star}, a\right\rangle \in[x, 2 x]$, find a test which

- outputs "failure" w.h.p. if $\left\langle\theta^{\star}, b\right\rangle \notin[z, 2 z]$;
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$\rightarrow$ test works if $\delta<\min _{y \in[x, 2 x+2 z]}[f(y+0.2 z)-f(y)] / 2$.

Lower Bounds

## Formal statement

## Theorem (formal lower bound)

Let $\delta>0$ be any parameter, and $c>0$ be a large absolute constant. Define a sequence $\left\{\varepsilon_{t}\right\}_{t \geq 1}$ with

$$
\varepsilon_{1}=\sqrt{\frac{c \log (1 / \delta)}{d}}, \quad \varepsilon_{t+1}^{2}=\varepsilon_{t}^{2}+\frac{c}{d} f\left(\varepsilon_{t}\right)^{2}, \quad t \geq 1
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Then if $\theta^{\star} \sim \operatorname{Unif}\left(\mathbb{S}^{d-1}\right)$, any learner $\left\{a_{t}\right\}_{t \geq 1}$ satisfies that

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\mathbb{P}\left(\bigcap_{1 \leq t \leq T}\left\{\left\langle\theta^{\star}, a_{t}\right\rangle \leq \varepsilon_{t}\right\}\right) \geq 1-T \delta .
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- the continuous-time version of $\left\{\varepsilon_{t}\right\}$ gives the differential equation
- hard(?) to prove via usual arguments of hypothesis testing


## Information-theoretic insights

Let $I_{t}=I\left(\theta^{\star} ; \mathcal{H}_{t}\right)$ be the mutual information between the true parameter $\theta^{\star}$ and the history $\mathcal{H}_{t}$ up to time $t$, then

$$
\begin{aligned}
I_{t+1}-I_{t} & =I\left(\theta^{\star} ; r_{t+1} \mid a_{t+1}, \mathcal{H}_{t}\right) \\
& \leq \mathbb{E}\left[\frac{1}{2} \log \left(1+\mathbb{E}\left[f\left(\left\langle\theta^{\star}, a_{t+1}\right\rangle\right)^{2}\right]\right)\right] \\
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Applying the insight gives the desired recursion

$$
d\left(\varepsilon_{t+1}^{2}-\varepsilon_{t}^{2}\right) \lesssim f\left(\varepsilon_{t}\right)^{2}
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More on the above insights

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- reasoning behind the insight:

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a \mid \theta^{\star} \sim \operatorname{Unif}\left(\left\{a \in \mathbb{S}^{d-1}:\left\langle a, \theta^{\star}\right\rangle \geq \varepsilon\right\}\right) \Longrightarrow I\left(a ; \theta^{\star}\right) \asymp d \varepsilon^{2}
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- however, it does not hold with high probability: Fano's inequality only gives

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- our solution: use $\chi^{2}$-informativity instead


## Formal proof via $\chi^{2}$-informativity

- $\chi^{2}$-informativity between $X$ and $Y$ :

$$
I_{X^{2}}(X ; Y)=\inf _{Q_{Y}} \chi^{2}\left(P_{X Y} \| P_{X} \times Q_{Y}\right) .
$$

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- issue: $\chi^{2}$-informativity does not satisfy the chain rule or subadditivity


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& =\min _{\mathbb{Q}_{t-1}} \int \frac{\left[\frac{\mathbb{1}\left(\mathcal{E}_{t}\right)}{\mathbb{P}\left(\mathcal{E}_{t}\right)} \pi\left(\theta^{\star}\right) \prod_{s \leq t-1} \varphi\left(r_{s}-\left\langle\theta^{\star}, a_{s}\right\rangle\right)\right]^{2}}{\pi\left(\theta^{\star}\right) \mathbb{Q}_{t-1}\left(r^{t-1}\right)} \cdot \exp \left(\left\langle\theta^{\star}, a_{t}\right\rangle^{2}\right) \mathrm{d} \theta^{\star} \mathrm{d} r^{t-1}
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& \pi\left(\theta^{\star}\right) \mathbb{Q}_{t-1}\left(r^{t-1}\right) \cdot \varphi\left(r_{t}\right) \\
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& \geq \mathbb{P}\left(\mathcal{E}_{t}\right)-\underbrace{e^{-\Theta\left(d \varepsilon_{t+1}^{2}\right)+\frac{1}{2} \sum_{s \leq t} \varepsilon_{s}^{2}}}_{=\delta} .
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## Discussions and Further Questions

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## Theorem (lower bound for Eluder-UCB)

For every $f$, there exist a bandit instance such that for (a certain tie-breaking rule of) Eluder-UCB, achieving a sublinear regret requires

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T \gtrsim \max _{K} \min \left\{K, \frac{d}{f(\sqrt{(\log K) / d})^{2}}\right\} .
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- for $f(x)=x^{3}$, Eluder-UCB requires $T \gtrsim d^{4}$, but optimal is $T \gtrsim d^{3}$


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- Key modeling difference: in oracle model, choosing repeated action may not reduce the estimation error


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For every link function $f$ and $K=\operatorname{poly}(d)$, there exist an $K$-armed ridge bandit instance such that achieving a sublinear regret requires

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- implication: for $f(x)=x^{3}$, the fixed cost for the finite-action problem is already $d^{3}$, same as the infinite-action problem


## Infinite vs finite actions

- in linear bandit, fewer actions lead to smaller regret
$\rightarrow$ minimax regret decreases from $\Theta(d \sqrt{T})$ to $\Theta(\sqrt{d T} \log K)$ with $K$ actions
$\rightarrow$ intuition: UCB needs to construct fewer confidence intervals
- does similar phenomenon hold for non-linear bandits?


## Theorem (lower bound for finite actions)

For every link function $f$ and $K=\operatorname{poly}(d)$, there exist an $K$-armed ridge bandit instance such that achieving a sublinear regret requires

$$
T \gtrsim \min \left\{K, \frac{1}{f(1 / \sqrt{d})^{2}}\right\}
$$

- implication: for $f(x)=x^{3}$, the fixed cost for the finite-action problem is already $d^{3}$, same as the infinite-action problem
- reason: the learner cannot explore every direction in the initialization phase


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$\operatorname{MinmaxReg}(T, d, f) \lesssim \max _{r \in[0,1]} \min \left\{d^{2} \frac{f(r)}{r^{4}} \int_{r / \sqrt{d}}^{r / 2} \frac{d\left(x^{2}\right)}{\max _{r / \sqrt{d} \leq y \leq x} f^{\prime}(y)^{2}}+d \sqrt{T}, T f(r)\right\}$

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- minimax regret often exhibits only one elbow instead of two


## Further questions

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- more complicated settings such as contextual bandits and RL


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Thank You!

