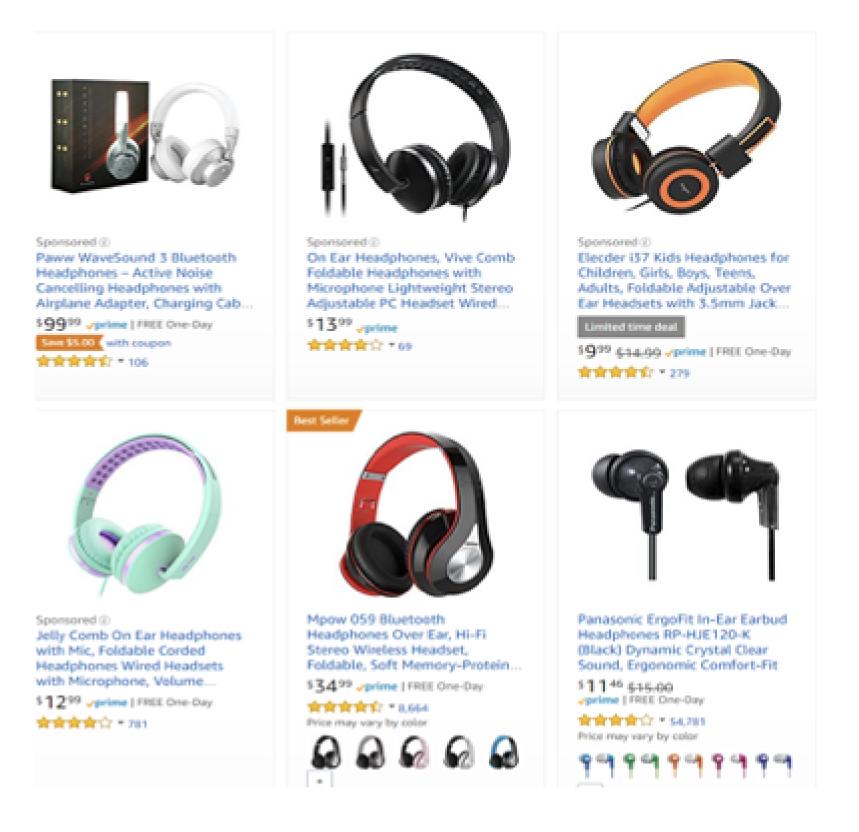
Adversarial Combinatorial Bandits with General Non-linear Reward Functions

Motivation: assortment optimization

Assortment optimization:

- Select a subset of substitutable items to maximize expected revenue
- Key step of recommendation in online retailing



Mathematical model

Multinomial Logit (MNL) model:

- ► *N* available items in the pool
- each item has a revenue $r_i \in [0, 1]$, and a choice probability $v_i \in [0, 1]$
- ▶ seller offers an assortment $S \subseteq [N]$ of size K
- customer selects item *i* with probability

$$p_i(S, v) = \frac{v_i}{\underbrace{1}_{\text{"no-purchase"}} + \sum_{j \in S} v_j}$$

- seller's observation: the chosen item or "no-purchase"
- ▶ seller's expected revenue when offering assortment *S*:

$$R(S, v) = \sum_{i=1}^{N}$$

 $\sum_{i \in S} p_i(S, v) r_i = \frac{\sum_{j \in S} r_j v_j}{1 + \sum_{i \in S} v_i}$

Static vs. dynamic model

Regret in repeated assortment optimization:

$$\mathbb{E}\left[\max_{S:|S|=K}\sum_{t=1}^{T}R(S,v_t)-\sum_{t=1}^{T}R(S_t,v_t)\right]$$

Static model: $v_t \equiv v$ for all $t \in [T]$

 $\sim O(\sqrt{NT})$ regret achievable [Rusmevichientong et al. 2010, Agrawal et al. 2019, ...]

Dynamic model: v_t may change across time

• open question: is $O(\sqrt{\text{poly}(N, K)T})$ regret still achievable?

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Combinatorial adversarial bandit

- A more general bandit problem:
- \blacktriangleright time horizon T, number of arms N
- ▶ at each time $t \in [T]$, a reward vector $v_t \in [0, 1]^N$ is chosen ▶ the learner chooses $S_t \subseteq [N]$ of size K, and observes bandit feedback

 $r_t \sim \text{Bernoulli}(R(S_t, v_t)), \text{ where } R$

- $g: \mathbb{R}_+ \rightarrow [0, 1]$ is a known link function
- learner's regret:

 $\mathbb{E} \left| \max_{S:|S|=K} \sum_{t=1}^{r} R(S, v_t) - \right| \right|$

Multinomial Logit model: a special case with g(x) = x/(1+x)

Main results

Theorem: For general adversarial combinatorial bandits, the optimal regrets are:

- $\Theta_{g,K}(\sqrt{TN^d})$ if g is a polynomial of degree $d \leq K$; • $\Theta_{g,K}(\sqrt{TN^K})$ if g is not a polynomial of degree $\leq K$.

Corollary: $O(\sqrt{\text{poly}(N, K)T})$ regret is impossible in dynamic assortment selection

Proof technique

High-level idea: find a distribution μ on v such that

$$\mathbb{E}_{\mathbf{v}\sim\mu}[\mathbb{P}(\cdot\mid \mathbf{S},\mathbf{v})] = egin{cases} \mathbb{P}_0,\ \mathbb{P}_1, \end{bmatrix}$$

Intuition: no information is leaked unless the learner guesses the optimal assortment S^* exactly, even if S and S^* have a lot in common

- Past settings where a small regret could be obtained:
- ► Static model [Agrawal et al. 2019]: *v* is deterministic and fixed, so $\mathbb{P}(\cdot \mid S, v)$ and $\mathbb{P}(\cdot \mid S', v)$ must be correlated as long as $S \cap S' \neq \emptyset$
- Combinatorial linear bandit [Bubeck et al. 2012]: when $g(x) \propto x$, the mean of $\mathbb{E}_{\mathbf{v} \sim \mu}[\mathbb{P}(\cdot \mid S, \mathbf{v})]$ is

$$\mathbb{E}_{m{v}\sim\mu}[g(\langle 1_{\mathcal{S}},m{v}
angle)]=g(\langle 1_{\mathcal{S}},m{v}
angle)]$$

depending linearly on 1_S , so no such construction Combinatorial bandit with stochastic dominance [Agarwal and Aggarwal, 2018]: when an element of $[N] \setminus S^*$ is replaced by an element of S^{\star} , the mean of $\mathbb{E}_{v \sim \mu}[\mathbb{P}(\cdot \mid S, v)]$ must increase

$$R(S_t, v_t) = g\left(\sum_{j \in S_t} v_{t,j}\right)$$

$$\sum_{t=1}^{T} R(S_t, v_t) \Bigg]$$

- b, if $S = S^{\star}$.
- , if $S \neq S^*$.

 $\langle 1_{\mathcal{S}}, \mathbb{E}_{\mathbf{v} \sim \mu}[\mathbf{v}] \rangle),$

An example construction

Assortment optimization with K = 2 and g(x) = x/(1 + x): • choose $S^* = (i^*, j^*) \in {[N] \choose 2}$ uniformly at random

- construction of $v \sim \mu$:

$$v_k \equiv rac{1}{2}, \quad k \notin \{i^\star, j^\star\}, \qquad (v_{i^\star}, v_{j^\star}) = egin{cases} (1,1) & ext{w.p. } 1/4, \ (0,1) & ext{w.p. } 3/8, \ (1,0) & ext{w.p. } 3/8. \end{cases}$$

key property: the multinomial distribution

$$\mathbb{E}\left(\frac{1}{1+v_i+v_j}, \frac{v_i}{1+v_i+v_j}, \frac{v_j}{1+v_i+v_j}\right)$$

$$\frac{1}{4} \frac{1}{4} \frac{1}{4} \text{ uplose the precise pair } (i^*, i^*) \text{ is ch}$$

is always
$$(1/2, 1/4, 1/4)$$
 ι

General construction

following two statements are equivalent:

- g is not a polynomial of degree at most m-1;
- there exists a random vector (X_1, \dots, X_m) supported on $[0, 1]^m$, which follows an exchangeable joint distribution μ , and a scalar $x_0 \in [0, 1]$, such that

for all $\ell = 1, 2, \cdots, m-1$, and

Future direction

Interpolation between static and regret models: v_t is only allowed to change M times. How does the regret depend on M?

References

- 2018.

- Operations Research, 58(6):1666–1680, 2010.

unless the precise pair $(i^{,},j^{,})$ is chosen

- Key technical lemma: Let $g \in C^m([0, b])$ be a real-valued and *m*-times continuously differentiable function on [0, b], with $b \ge m$. Then the
 - $\mathbb{E}_{\mu}[g(X_{1} + \cdots + X_{\ell-1} + (b \ell + 1)x_{0})] = \mathbb{E}_{\mu}[g(X_{1} + \cdots + X_{\ell} + (b \ell)x_{0})]$

- $\mathbb{E}_{\mu}[g(X_{1} + \cdots + X_{m-1} + (b m + 1)x_{0})] < \mathbb{E}_{\mu}[g(X_{1} + \cdots + X_{m} + (b m)x_{0})].$
- **Proof technique**: duality existential arguments, which in turn also applies several technical tools from real analysis and functional analysis

► Agarwal, M. and Aggarwal, V. *Regret bounds for stochastic combinatorial* multi-armed bandits with linear space complexity. arXiv preprint arXiv:1811.11925,

Agrawal, S., Avadhanula, V., Goyal, V., and Zeevi, A. Mnlbandit. A dynamic learning approach to assortment selection. Operations Research, 67(5):1453–1485, 2019. Bubeck, S., Cesa-Bianchi, N., and Kakade, S. M. *Towards minimax policies for online linear optimization with bandit feedback.* Conference on Learning Theory, 2012. Rusmevichientong, P., Shen, Z.-J. M., and Shmoys, D. B. *Dynamic assortment* optimization with a multinomial logit choice model and capacity constraint.